**Game Test Suite**

**NASA EVA Gamification**

*Group 3*

**Prepared By**

Okechukwu Ogudebe

Victoria Guadagno

Jacqueline Macfadyen

Michael Salgo

Kevin Fortier

Table of Contents

[Test Script < Game01-02 > 3](#_Toc508905757)

[Identification 3](#_Toc508905758)

[Preparation of the environment 3](#_Toc508905759)

[Test Script 3](#_Toc508905760)

|  |  |  |  |
| --- | --- | --- | --- |
| **Version Number** | **Description of Change** | **Author** | **Date** |
| 1.0 | Initial Creation of Document | Okechukwu Ogudebe | 03/03/2018 |
| 1.1 | Revised Document for Formatting | Michael Salgo | 03/15/2018 |

# Test Script < Game01-02 >

## Identification

Unique Identifier of Script: Game01-02

Test Script Version: V2

Author of Test Script:

Test Object: Game

## Preparation of the environment

Before this test script can be executed the following environment requirements must be met:

* IIS server should be correctly configured
* PHP mailer should be working
* Outgoing emails firewall disabled
* MariaDB should be running

In this test scenario user had verified their email but the deleted their email. Deleting the email can be done by accessing the gamification\_badges table through MySQL

## 

## Test Script

Tester: Okechukwu Ogudebe

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  |  |  | **Logging** | | |
| **Step#** | **Action to take** | **Expected Result** | **Actual Result** | **Pass/Fail** | **Remarks** |
| 1 | User attempts to login | Game should deny user access | Our user signed into the game | Fail | Login authentication should use the user’s email in verifying their authenticity.  Users can also login using their usernames |
| 2 | User tries to request for a verification badge email | ‘No Email Address’ error should be reported by the game | User got an error. The game could not locate the user’s email | Pass | The email field is has been deleted and the game returns an error. |
| 3 | User tries to change the email | The game should accept new email | The game accepts the new email | Pass | The game sends out a verification email to the new email address. User does not receive a new badge after verifying their email.  gamification\_badges table does not receive a second badge or the date of the badge changed. |
| 4 | User performs tasks (plays game) | User receives notification in their new email address | User received email | Fail | Since there is no email address the user could not receive game updates.  User still progressed in the game.  The game should request for a new email address, so as to continue with the game. |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |